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The ABC's of ABA:							
An Overview of Applied Behavior Analysis and Principles behind Creating Effective Interventions through Prevent, Replace, and Respond Strategies to Address Challenging Behaviors.							
<u>Presenter</u> :							
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## **Behavior Analysis**

- Study of environmental events that change or influence behavior.
- Focus as a Behavior Analyst....
  - Basic Principles of Behavior the ABCs
    - · Antecedent (events that occur before the behavior)
    - Behavior
    - · Consequence (events that occur after the behavior)

What is Applied Behavior Analysis? - Systematic application of behavioral principles to change socially significant behavior to a meaningful degree.

ABA is...

- A scientific discipline not a "treatment"
- Set of principles not a set of procedures
- Umbrella of approaches/techniques DTT, VB, TEAACH, Lovass, Pivotal Response, Incidental Teaching

### What does ABA do?

TARGET: Manipulating antecedents & consequences to change behavior.

- Learn new skills
- improve and/or maintain appropriate behaviors
- performance of daily activities.

Behavior Modification & Skill Development

## The FACT of the matter....

- Behaviors ALWAYS occur for a reason!!
- Behavior is communication!
- Shape behaviors over time
- Behavior is not about talking, it is about doing.

Behavior modification is really just a systematic and efficient use of common sense.

## One Behavior at a Time

- Start with one behavior.
- Think about:

WHAT is the specific behavior? WHO is involved?

WHEN does the behavior occur?

WHERE does the behavior take place? WHY did the behavior occur?

- How are you responding that may reinforce this behavior?
- What is the new behavior you want your child to learn?

## **FUNCTIONS**



#### ATTENTION/TANGIBLE

- Behavior is for attention or to gain access to a desired item that they cannot have or he/she can have, but not for inappropriate behavior.
  - The child throwing a tantrum in line at the grocery store because they want candy and mom
  - $The {\it child continues to say his mom's name over and over again {\it while she is talking to} \\$

#### AVOIDANCE/ESCAPE

- Behavior is the result of trying to get out of or delaying the completion of demands; not complying with instructions and/or structured learning tasks.
  - The child who screams in response to being told it is time to cleanup.

    The middle school student who throws his pencil when he is told it is time to do creative
- SENSORY
  - · Behaviors are more reinforcing than other competing reinforcement.
  - · Behavior itself is reinforcing to student and feels "good" or "calming" Self – stim – rocking, scripting, hand flapping, etc.

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## The Plan - PREVENT....

#### Eliminate the motivation for the behaviors.

 Antecedent interventions: What do I do to reduce the motivation to engage in the behaviors? How do I prevent the behavior from occurring?

#### Attention/tangible

Give lots of attention and enriched environment to prevent the behavior.

#### Escape/avoidance

Reduce the motivation to escape by reducing demands, decrease the effort, quicken the pace of instruction, mix easy and difficult response, choices, etc.

#### Automatic Reinforcement (self-stimulatory)

Provide an enriched environment that may incorporate the reinforcing stimulation for appropriate behaviors.

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#### Teach a replacement behavior.

- What do I teach my child to do instead?
  - Take advantage of naturally occurring situations; set up contrived situations to practice the skill in various settings.
  - Shape behavior over time behavior is about "doing"

#### Attention/Tangible

TEACH your child a communication behavior of asking for attention or for what he/she wants and give attention when he/she uses the replacement behavior.

#### Escape/Avoidance

TEACH your child a communication behavior of asking for a break to replace the problem behaviors if appropriate or teach compliance.

## Automatic Reinforcement (self-stimulatory)

- TEACH your child to enjoy social interactions/activities that get lots of social reinforcement or to engage in more socially appropriate and less harmful methods of self-stimulatory behaviors
- Teach an alternative method of receiving self-stim sensations which are more socially appropriate

# The Plan - RESPOND... Terminate the behavior's reinforcement

• Behavior Reduction/Extinction: What do I do when the behavior happens? How do I respond?

#### Attention/tangible

- NEVER give attention for the problem behavior
- Withdraw attention for the problem behaviors.

  Ignoring will work. Don't use for self-injurious behavior.

  Ignore the behavior, not your child.

#### Avoidance/Escape

- NEVER allow your child to escape/avoid a demand again.
   Require your child to do whatever you ask if it means you must physically guide or
- assist him/her to do it.
- If are not able or willing to physically guide your child, use the broken record technique, but stick to the original demand.
- If during teaching situation it is not appropriate to leave it or say no. You must manipulate the reinforcing values of being with you.

#### Automatic Reinforcement (self-stimulatory)

- PHYSICALLY block/verbally interrupt ("quiet hands")
   Redirect back to engaging activities

#### **REMEMBER -**

- THESE ARE STANDARD GUIDELINES and such should be implemented based on the individual and circumstances.
- Think PREVENTION: REINFORCE THE GOOD/LOOK FOR THE GOOD/ENGAGE – this PREVENTS behaviors from happening.
  - It is easier to prevent a behavior from occurring than to deal with it once it happens!
- Address the "behavior" depending on function (attention seeking, tangible, avoidance/escape).
- Think REPLACEMENT: What do I teach my child to do in place of the behavior we are trying to change.
- Learn to work THROUGH the behavior rather than AROUND the behavior.

AND....be prepared......



#### Calm

- Be calm with your responses.
- Respond do not react!

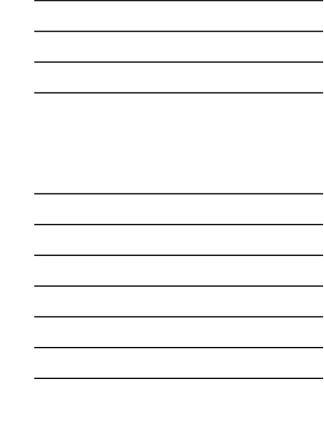
### Clear

• Keep your wording/directions simple and to the point.

#### **Consistent**

- Follow through with demands, rules and behavior expectations.
- The more consistent you are the quicker the behaviors will decrease and extinguish.

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To Review	r Genera	d Rules to	Remember.

- <u>ATTENTION/TANGIBLE</u> behavior is for attention or to gain access to a desired item that they cannot have or he/she can have, but not for inappropriate behavior
  - IGNORE the behavior .... not the child.
  - · Deny access to desired item.
  - No eye contact
- <u>AVOIDANCE/ESCAPE</u> behavior is the result of trying to get out of or delaying the completion of demands; not complying with instructions and/or structured learning tasks
  - Continue with original demand until compliance.
  - Verbally ignore other behaviors that may occur in response to keeping the demands.

<u>SENSORY</u> - behaviors are more reinforcing than other competing reinforcement.

- Block
- · Redirect to something else
- Increase the reinforcing value of the environment keep engaged

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- Respond rather than react.
- Physically block self-injurious or aggressive behaviors (do not verbally "react" to the behavior)
- Tell your child what you want him/her to do versus what you don't want him/her to do.
  - "don't run" versus "we're walking"
- Do not ask, tell him/her what you want him/her to do - choice vs. expectation
  - "Will you please come and sit down?" (wrong) versus "Please come and sit down (right)."

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## Remember...

- Positive Behavior Support is the redesign of environments, not the redesign of individuals
- Positive Behavior Support asks us to change our behavior to help our child change theirs.

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## Behavior Procedures (summary)

Child wants something but he/she CANNOT have it at this time.

#### WALK AND PEEL PROCEDURE

- · Say no and if he/she accepts it, reinforce.
- If problem behavior occurs, walk in opposite direction.
  - Outside of home interrupt behavior by redirecting to another activity.
- DO NOT REINFORCE TO FUN ACTIVITY.
- DO NOT ALLOW ACCESS TO DESIRED ITEM.
  - If you walk/peel, return only to protect the child or property with no talking, walk away again.
  - If your child grabs you, peel and go about your business.
  - When he/she stops problem behavior for 1 minute return or redirect to another activity.

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## Child wants something he/she CAN have, but not for disruptive behavior.

#### COUNT AND MAND PROCEDURE

- Tell him/her "quiet" and begin counting by showing fingers counting to specified number (based on appropriateness for the child).
- If problem behavior occurs during counting, RESTART the count.
- If he/she runs off, stop count and go about your business do not follow, however, do not allow access to desired item.
- When you reach specified number with no problem behavior, prompt him/her to request desired item or activity with acceptable form of communication.
- Deliver item for proper communication and then use the motivation at the moment for that item to practice asking for things.

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## Child instructed to do something but refuses

#### COMPLIANCE TEACHING PROCEDURE

- After placing a demand allows about 3 seconds for compliance.
- When compliance occurs reinforce and be prepared to do so.
- If compliance does not occur, guide the child to complete the task.
- Do not give reinforcement for completion if guided.
- In some cases you may want to use the promise technique of showing a strong reinforcer before placing the demand to reduce the motivation to escape your request.
- If the promise is ineffective, remove the promise and physically guide with no reinforcer after physical guidance.
- Use Broken Record ONLY if unwilling or unable to move the child or the child receives a sensory gain from being pulled or

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Dr. Vincent J. Carbone, Ed. D., BCBA. Teaching Verbal Behavior to Children with Autism and Related Disabilities, 2002.

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